

# ESc 101: FUNDAMENTALS OF COMPUTING

## Lecture 9

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## ++ AND --

- ++ and -- are unary operators.
- They increment and decrement the value of variable, unlike other operators.
- In addition, the operations also have a result, exactly like the other operators.
- The result of  $n++$  is the initial value of  $n$ .
- The result of  $++n$  is the final value  $n$ .
- Similarly for  $--n$  and  $n--$ .

## ++ AND --

Consider following program fragment:

```
n = 5;  
m = ((n++) - 7) + n;
```

- The value of `n` after the execution is 6.
- The value of `m` after execution is 3.

Caution: do not use `++` or `--` inside expressions!

# BOOLEAN EXPRESSIONS

Use the following operators:

`&&`, `||`, `!`, `<=`, `>=`, `==`, `!=`

The precedence is ensured by ( and ).

# BOOLEAN EXPRESSIONS

Examples:

- `((n <= 5) && (n >= 2)) || ((n >= 10) && (n != 20))`
- `!((n <= 5) && (n >= 2))`
- `&&`: AND, `||`: OR, `!`: NOT

# ARITHMETIC WITH LARGE NUMBERS

- C does not provide a way of working with large numbers.
- So one needs to develop programs to do this.
- Let us define the problem first.

# THE PROBLEM STATEMENT

Write programs that read two large integers, and output their

- addition,
- subtraction,
- multiplication, and
- division

respectively.

# STORING LARGE NUMBERS

Large numbers are stored using **arrays**:

```
int number[100];
```

Reserves **100** memory locations, each storing an integer



# ARRAYS

- The memory locations are named `number[0]`, `number[1]`, ..., `number[99]`.
- Allows for ease of access: `number[i]` can be used where `i` is a variable storing value between `0` and `99`.
- **Caution:** Error occurs when `number[i]` is referred with value of `i` bigger than `99`!